CITY OF CARMEL-BY-THE-SEA CITY COUNCIL

RESOLUTION NO. 2020-032

A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF CARMEL-BY-THE-SEA REJECTING ALL BIDS RECEIVED FOR THE POLICE BUILDING RENOVATION PROJECT AND DIRECTING STAFF TO DEFER THE PROJECT INTO THE 5-YEAR CAPITAL IMPROVEMENT PLAN

WHEREAS, the Police Building has not been renovated since its initial construction in 1967, and the facility requires modernization to maintain police functionality, meet current building codes, and conform to federal Americans with Disabilities Act requirements; and

WHEREAS, in June 2019, the City Council adopted the Fiscal Year 2019/20 Budget and Capital Improvement Program which carried over a budget of \$1,000,000 for renovation of the building; and

WHEREAS, the design was completed, plans and specifications were prepared, and the Project was extensively advertised for construction bids; and

WHEREAS, two responsive bids were received and announced at the public bid opening held on March 17, 2020; and

WHEREAS, the lowest base bid of \$1,311,970 was 19% higher than the architect's cost estimate and, with a 10% construction contingency, would be 44% higher than the available budget of \$1,000,000; and

WHEREAS, the COVID-19 Pandemic has resulted in significant revenue reductions to the City, resulting in the reallocation of the \$1,000,000 budget for this Project for more urgent and essential municipal programs; and

WHEREAS, the City's 5-Year Capital Improvement Plan should be modified to include this essential, but non-urgent project.

NOW THEREFORE, BE IT RESOLVED THAT THE CITY COUNCIL OF THE CITY OF CARMEL-BY-THE-SEA DOES HEREBY:

Rejects all bids received for the Police Building Renovation Project and directs staff to defer the Project into the 5-Year Capital Improvement Plan.

Resolution No. 2020-032 Page 2

PASSED AND ADOPTED BY THE CITY COUNCIL OF THE CITY OF CARMEL-BY-THE-SEA this 2nd day of June, 2020, by the following vote:

AYES:

NOES:

ABSENT:

ABSTAIN:

APPROVED:

ATTEST:

Dave Potter Mayor Britt Avrit, MMC City Clerk